Grasslands Roadmap Scorecard At-A-Glance

Main Topic	Goal Statement	Tools in Place (Concepts)	<u>Additional Notes</u>
1. Community Support Indigenous Kinship Circle Work Practitioner Survey Rancher Will	Each year, Indigenous/First Nation, ejido, rancher alliance, and family rancher communities across the biome report the ability to both sustain their working operations and access sufficient financial and technical assistance resources that support their land management and stewardship decisions.	See Roadmap Appendix A	
2. Landscape Conservation Threats (woody encroachment and conversion) Quality of Grass/habitat (Green/Yellow/Purple in the Assessment Map)	By 2032, hundreds of millions of acres of grass will be improved, restored, or kept intact for the benefit of people and nature across the biome.	See Roadmap Appendix B	
3. Species Populations Insects Mammals Birds	By 2032, wildlife populations will remain stable if common, become stabilized if declining, and have population trends reversed and recovering if in steep decline, understood through a chosen suite of insects, birds, herpetofauna, and mammals.	See Roadmap Appendix C	
4. Water	By 2032, extractions from groundwater and surface water	See Roadmap Appendix D	

	sources will be reduced as necessary to sustain dynamically stable groundwater levels, baseflows, and lake levels.		
5. Soil Old Growth Grass Remnants	By 2032, comprehensive soil health will be improved to increase drought resilience, availability of livestock forage and wildlife habitat, and net carbon sequestration.	See Roadmap Appendix E	
6. Food Supply	Food companies, agribusinesses, and supply chain actors, immediately work to increase the positive impacts of agricultural production and stop grassland conversion.	See Roadmap Appendix F	
7. Low-Impact Production	Transportation and energy industry companies immediately work to ensure intentional siting of energy, transportation, and other commercial or industry developments for all projects including wind, solar, oil, gas, coal, and transmission.	See Roadmap Appendix G	